

CHAPTER V

CONCLUSION AND SUGGESTION

5.1. Conclusion

In the discussion of semiotic study, symbol is one of its topics that is quite problematic to discuss. Talking about symbols, they are commonly associated with certain culture or social convention that a particular community has been familiar with. In this respect, such distinctive culture that is rich for symbols should be well-comprehended so one can find what meanings and intended messages that particular symbols want to deliver.

This study aims to analyze the Mexican culture-related symbols found in the culture of *Día de los Muertos* that is presented in Disney Pixar's animation movie entitled *Coco*. The culture happened annually in Mexico as the one-whole-day time where all Mexican people do a remembrance for the departed. During the culture is held, each family in Mexico are busy to prepare several compulsory objects which came up to be the symbols purposely used to deliver such cultural meanings and certain message related to reminiscence.

As explained elaborately in Chapter IV, hence, the writer can answer the research problems composed, concluded as follows. First, there are twenty Mexican-culture related symbols found in *Coco*. To be more specific, most of the symbols found (80%) are proven to signify original meanings related to *Día de los Muertos* culture. Whereas the other symbols found (20%) do not signify either original or broader meanings but other signification instead that is contextually featured in *Coco*. Second, there are eight symbols (40%) which

have been proven as purposely featured in *Coco* to deliver the message of reminiscence. In this respect, there are three kinds of reminiscence message delivered in *Coco*, namely *informative*, *informative-evaluative*, and *evaluative-obsessive* reminiscence. Indeed, the eight symbols deliver the messages by having them communicated literally (through the movie's scripts and dialogues), analogically (through the physical likenesses of one thing and another featured in the movie), and metaphorically (through particular character's personal experience happened in the movie).

In addition to the findings, the writer correlated the reminiscence message with the entity of *Coco* as a whole literary work and discovered that all of the symbols found in the movie are actually featured because of two main reasons. First, *Coco* features such symbols because it wants to introduce the culture of *Día de los Muertos* to the outsiders or audience. Second, *Coco* employs reminiscence message as the core story of the movie because it is deeply related to the notion believed in *Día de los Muertos* culture about keeping the deceased loved ones' memories alive for generations. The two reasons mentioned are strengthened by the movie's director Lee Unkrich, through his statements cited from some articles and interviews. Unkrich emphasized how he really wants to tell and teach the audience of what *Día de los Muertos* is all about as well as to communicate how important reminiscence is—as it is believed in the culture.

In brief, all of the explanation and results of this study show how *Coco* wants to introduce the culture of *Día de los Muertos* and it is meant to present such big theme about the unity of a family. That is, through the message of

reminiscence delivered by the symbols found, *Coco* wants to communicate certain principle; where no matter how far the families are apart, reminiscence is the key to help them up together, to keep remembering for each other, and to maintain the family's relationship intact forever.

5.2. Suggestion

Based on the whole discussion of this study, there are several suggestions offered by the writer. The suggestions are addressed to English Letters Study Program, future researchers, and general readers.

a) For English Letters Study Program

Based on the writer's difficulties to find the light of theories about semiotics and symbols, hence, the writer expects English Letters Study Program could give the students more insights and general knowledge about it. In this case, the lecturers might want to give some credible sources to read (i.e. particular journals, e-books, or else) so the students could learn it independently and grasp particular understanding that might be useful later on.

b) For future researchers

The discussion of semiotics and its related topic (i.e. symbols) is ultimately broad. Besides, the important thing to note about this study is it only focuses on the discussion of culture-related symbols featured in a movie. Hence, future researchers who are interested in conducting such similar or related topic might want to either explore more about the theories presented previously or find any other related theories of symbols and semiotics. This

aims to make the future researchers' study rich and well-conducted as expected.

c) For general readers

The writer suggests general readers to be analytical and open-minded in reading this study. In other words, all of the writer's discussion is not to judge whether particular thing is always true compared to other alternatives. Yet, all of the results presented in this study are originally come from the writer's personal analysis and interpretation, supported by the related theories used and other credible sources of information that the writer found.